EXPECTATIONS LEADERBOARD

ECEL 2025 :HellRiaser Cup

Group Stage | Group A

12 teams | 6 maps | ECEL Platform

Rank	Team	Solara Expected vs they got	Kalahari Expected vs they got	Purgatory Expected vs they got	Alpine Expected vs they got	Nexterra Expected vs they got	Bermuda Expected vs they got	After all maps Average place | total kills | standing
1	**Alpha E-SPORTS** Portugal	**Expected finish -** They got 22 kills | place 1	**Expected finish -** They got 27 kills | place 1	**Expected finish 1 | 24.5 kills | 36.5 pts** They got 23 kills | place 1 MATCH	**Expected finish 1 | 24 kills | 36 pts** They got 16 kills | place 3 BELOW	**Expected finish 1 | 22 kills | 33.3 pts** No result saved	**Expected finish 1 | 17.6 kills | 27.2 pts** No result saved	**Expected to finish 1 | 88.1 kills | 133 pts** They got table 1 | 88 kills | 132 pts Standing expected 1 | actual 1 MATCH
2	**SURVIVORS** Romania	**Expected finish -** They got 4 kills | place 3	**Expected finish -** They got 6 kills | place 6	**Expected finish 2 | 5 kills | 12.5 pts** They got 3 kills | place 10 BELOW	**Expected finish 5 | 4.3 kills | 10 pts** They got 17 kills | place 2 PERFORMANCE	**Expected finish 2 | 7.5 kills | 14 pts** They got 5 kills | place 4 MATCH	**Expected finish 2 | 7 kills | 13.8 pts** They got 6 kills | place 2 MATCH	**Expected to finish 2 | 23.8 kills | 50.3 pts** They got table 2 | 41 kills | 80 pts Standing expected 2 | actual 2 MATCH
3	**13 ZON** Bosnia and Herzegovina	**Expected finish -** They got 6 kills | place 2	**Expected finish -** They got 0 kills | place 5	**Expected finish 3 | 3 kills | 11 pts** They got 4 kills | place 4 MATCH	**Expected finish 2 | 3.3 kills | 11.3 pts** They got 9 kills | place 5 PERFORMANCE	**Expected finish 4 | 4.8 kills | 12.5 pts** They got 5 kills | place 5 MATCH	**Expected finish 4 | 4.8 kills | 12.4 pts** They got 8 kills | place 6 PERFORMANCE	**Expected to finish 3 | 15.9 kills | 47.2 pts** They got table 5 | 32 kills | 71 pts Standing expected 3 | actual 5 BELOW
4	**RRSH Bloody** Albania	**Expected finish -** They got 0 kills | place 7	**Expected finish -** They got 2 kills | place 3	**Expected finish 5 | 1 kills | 8 pts** They got 7 kills | place 2 PERFORMANCE	**Expected finish 3 | 3 kills | 10.7 pts** They got 7 kills | place 1 PERFORMANCE	**Expected finish 3 | 4 kills | 12.8 pts** They got 3 kills | place 2 MATCH	**Expected finish 3 | 3.8 kills | 12.6 pts** They got 2 kills | place 1 MATCH	**Expected to finish 4 | 11.8 kills | 44.1 pts** They got table 3 | 21 kills | 75 pts Standing expected 4 | actual 3 PERFORMANCE
5	**A7 Ghosts** Romania	**Expected finish -** They got 7 kills | place 4	**Expected finish -** They got 0 kills | place 11	**Expected finish 6 | 3.5 kills | 7.5 pts** They got 9 kills | place 5 PERFORMANCE	**Expected finish 4 | 5.3 kills | 10.3 pts** They got 2 kills | place 6 BELOW	**Expected finish 5 | 4.5 kills | 9.8 pts** They got 10 kills | place 1 PERFORMANCE	**Expected finish 5 | 5.6 kills | 12.2 pts** They got 6 kills | place 3 MATCH	**Expected to finish 5 | 18.9 kills | 39.8 pts** They got table 4 | 34 kills | 72 pts Standing expected 5 | actual 4 PERFORMANCE
6	**Absolute KO** United Kingdom	**Expected finish -** They got 4 kills | place 5	**Expected finish -** They got 0 kills | place 2	**Expected finish 4 | 2 kills | 10 pts** They got 3 kills | place 6 MATCH	**Expected finish 6 | 2.3 kills | 9.7 pts** They got 1 kills | place 4 MATCH	**Expected finish 6 | 2 kills | 9.5 pts** They got 1 kills | place 6 MATCH	**Expected finish 6 | 1.8 kills | 9 pts** They got 1 kills | place 7 MATCH	**Expected to finish 6 | 8.1 kills | 38.2 pts** They got table 6 | 10 kills | 46 pts Standing expected 6 | actual 6 MATCH
7	**RG Gaming 007** Albania	**Expected finish -** They got 3 kills | place 6	**Expected finish -** They got 0 kills | place 8	**Expected finish 7 | 1.5 kills | 6.5 pts** They got 2 kills | place 8 MATCH	**Expected finish 8 | 1.7 kills | 6.3 pts** They got 7 kills | place 7 PERFORMANCE	**Expected finish 7 | 3 kills | 7.8 pts** They got 0 kills | place 7 MATCH	**Expected finish 7 | 2.4 kills | 7.2 pts** They got 6 kills | place 4 PERFORMANCE	**Expected to finish 7 | 8.6 kills | 27.8 pts** They got table 7 | 18 kills | 44 pts Standing expected 7 | actual 7 MATCH
8	**Baby Gang** Switzerland	Need 2 prior games	**Expected finish -** They got 4 kills | place 7	**Expected finish 10 | 2 kills | 5 pts** They got 6 kills | place 3 PERFORMANCE	**Expected finish 7 | 3.3 kills | 8.3 pts** They got 0 kills | place 9 BELOW	**Expected finish 8 | 2.5 kills | 7 pts** No result saved	**Expected finish 9 | 2 kills | 6 pts** No result saved	**Expected to finish 8 | 9.8 kills | 26.3 pts** They got table 9 | 10 kills | 24 pts Standing expected 8 | actual 9 BELOW
9	**Oltean Clan** Romania	**Expected finish -** They got 3 kills | place 8	**Expected finish -** They got 1 kills | place 9	**Expected finish 9 | 2 kills | 5.5 pts** They got 0 kills | place 9 MATCH	**Expected finish 9 | 1.3 kills | 4.7 pts** They got 0 kills | place 10 MATCH	**Expected finish 10 | 1 kills | 4 pts** They got 7 kills | place 3 PERFORMANCE	**Expected finish 8 | 2.2 kills | 6.4 pts** They got 3 kills | place 5 PERFORMANCE	**Expected to finish 9 | 6.5 kills | 20.6 pts** They got table 8 | 14 kills | 36 pts Standing expected 9 | actual 8 PERFORMANCE
10	**Danger Team** Romania	**Expected finish -** They got 1 kills | place 9	**Expected finish -** They got 0 kills | place 4	**Expected finish 8 | 0.5 kills | 6 pts** No result saved	**Expected finish 10 | 0.3 kills | 4 pts** They got 3 kills | place 8 MATCH	**Expected finish 9 | 1 kills | 4.8 pts** No result saved	**Expected finish 10 | 0.8 kills | 4 pts** No result saved	**Expected to finish 10 | 2.6 kills | 18.8 pts** They got table 10 | 4 kills | 16 pts Standing expected 10 | actual 10 MATCH
11	**NXT E-SPORTS** Romania	Need 2 prior games	**Expected finish -** They got 0 kills | place 10	**Expected finish 11 | 0 kills | 1 pts** They got 2 kills | place 7 PERFORMANCE	**Expected finish 11 | 0.7 kills | 3 pts** No result saved	**Expected finish 11 | 0.5 kills | 2.3 pts** No result saved	**Expected finish 11 | 0.4 kills | 1.8 pts** No result saved	**Expected to finish 11 | 1.6 kills | 8.1 pts** They got table 11 | 2 kills | 7 pts Standing expected 11 | actual 11 MATCH
12	**Mert Team** Turkey	Need 2 prior games	Need 2 prior games	**Expected finish 12 | 0 kills | 0 pts** No result saved	**Expected finish 12 | 0 kills | 0 pts** No result saved	**Expected finish 12 | 0 kills | 0 pts** No result saved	**Expected finish 12 | 0 kills | 0 pts** No result saved	**Expected to finish 12 | 0 kills | 0 pts** They got table 12 | 0 pts Standing expected 12 | actual 12 MATCH

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.