EXPECTATIONS LEADERBOARD

ECEL Rookie Series Season 1

Group Stage | Group B

12 teams | 3 maps | ECEL Platform

Rank	Team	Bermuda Expected vs they got	Kalahari Expected vs they got	Purgatory Expected vs they got	After all maps Average place | total kills | standing
1	**Zeroo Squad** Turkey	**Expected finish 1 | 10.4 kills | 14.9 pts** They got 29 kills | place 1 PERFORMANCE	**Expected finish 1 | 11.2 kills | 16.2 pts** They got 12 kills | place 8 BELOW	**Expected finish 2 | 10.5 kills | 15.1 pts** They got 17 kills | place 5 PERFORMANCE	**Expected to finish 1 | 32.1 kills | 46.2 pts** They got table 1 | 58 kills | 79 pts Standing expected 1 | actual 1 MATCH
2	**Faixa Preta** Portugal	**Expected finish 2 | 8.6 kills | 13.1 pts** They got 5 kills | place 10 BELOW	**Expected finish 2 | 8.9 kills | 13.4 pts** They got 30 kills | place 1 PERFORMANCE	**Expected finish 3 | 9.9 kills | 14.7 pts** They got 20 kills | place 2 PERFORMANCE	**Expected to finish 2 | 27.4 kills | 41.2 pts** They got table 2 | 55 kills | 77 pts Standing expected 2 | actual 2 MATCH
3	**LINE 21** Albania	**Expected finish 4 | 3.3 kills | 8.3 pts** They got 4 kills | place 4 MATCH	**Expected finish 3 | 3.4 kills | 8.6 pts** They got 9 kills | place 7 PERFORMANCE	**Expected finish 6 | 3.9 kills | 9 pts** They got 10 kills | place 1 PERFORMANCE	**Expected to finish 3 | 10.6 kills | 25.9 pts** They got table 3 | 23 kills | 46 pts Standing expected 3 | actual 3 MATCH
4	**Line ZKN** Portugal	**Expected finish 3 | 4.7 kills | 8.7 pts** No result saved	**Expected finish 4 | 4.2 kills | 7.8 pts** No result saved	**Expected finish 8 | 3.8 kills | 7.1 pts** No result saved	**Expected to finish 4 | 12.7 kills | 23.6 pts** They got table 12 | 0 pts Standing expected 4 | actual 12 BELOW
5	**Kingdom** Albania	**Expected finish 5 | 4.2 kills | 7.5 pts** They got 1 kills | place 11 BELOW	**Expected finish 5 | 3.9 kills | 6.9 pts** They got 1 kills | place 9 BELOW	**Expected finish 9 | 3.6 kills | 6.5 pts** They got 4 kills | place 3 PERFORMANCE	**Expected to finish 5 | 11.7 kills | 20.9 pts** They got table 9 | 6 kills | 16 pts Standing expected 5 | actual 9 BELOW
6	**Saiyan Flow** Spain	**Expected finish -** They got 8 kills | place 2	**Expected finish -** They got 8 kills | place 3	**Expected finish 1 | 8 kills | 16.5 pts** They got 4 kills | place 10 BELOW	**Expected to finish 6 | 8 kills | 16.5 pts** They got table 4 | 20 kills | 38 pts Standing expected 6 | actual 4 PERFORMANCE
7	**Ibrassados** Greece	**Expected finish -** They got 8 kills | place 6	**Expected finish -** They got 6 kills | place 5	**Expected finish 4 | 7 kills | 12.5 pts** They got 7 kills | place 7 BELOW	**Expected to finish 7 | 7 kills | 12.5 pts** They got table 5 | 21 kills | 36 pts Standing expected 7 | actual 5 PERFORMANCE
8	**White Arrows** Montenegro	**Expected finish -** They got 4 kills | place 7	**Expected finish -** They got 4 kills | place 2	**Expected finish 5 | 4 kills | 10.5 pts** They got 4 kills | place 4 MATCH	**Expected to finish 8 | 4 kills | 10.5 pts** They got table 6 | 12 kills | 32 pts Standing expected 8 | actual 6 PERFORMANCE
9	**Dusk V2** Albania	**Expected finish -** They got 2 kills | place 9	**Expected finish -** They got 5 kills | place 4	**Expected finish 7 | 3.5 kills | 8 pts** They got 4 kills | place 6 MATCH	**Expected to finish 9 | 3.5 kills | 8 pts** They got table 7 | 11 kills | 25 pts Standing expected 9 | actual 7 PERFORMANCE
10	**The Lost** Bosnia and Herzegovina	**Expected finish -** They got 0 kills | place 5	**Expected finish -** They got 1 kills | place 6	**Expected finish 10 | 0.5 kills | 6 pts** They got 0 kills | place 9 MATCH	**Expected to finish 10 | 0.5 kills | 6 pts** They got table 10 | 1 kills | 14 pts Standing expected 10 | actual 10 MATCH
11	**Top Academy** Russia	**Expected finish -** They got 6 kills | place 8	**Expected finish -** They got 1 kills | place 10	**Expected finish 11 | 3.5 kills | 5.5 pts** They got 6 kills | place 8 PERFORMANCE	**Expected to finish 11 | 3.5 kills | 5.5 pts** They got table 8 | 13 kills | 20 pts Standing expected 11 | actual 8 PERFORMANCE
12	**Mad Bombers** Albania	**Expected finish -** They got 0 kills | place 3	Need 2 prior games	**Expected finish 12 | 0 kills | 4 pts** No result saved	**Expected to finish 12 | 0 kills | 4 pts** They got table 11 | 0 kills | 8 pts Standing expected 12 | actual 11 PERFORMANCE

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.