



ECEL Rookie Series Season 2

Group Stage | Group A

12 teams | 3 maps | ECEL Platform

Rank	Team	 Bermuda Expected vs they got	 Kalahari Expected vs they got	 Purgatory Expected vs they got	After all maps Average place total kills standing
1	 DraveX  India	Expected finish 1 18.5 kills 30.5 pts They got 10 kills place 1 BELOW	Expected finish 1 14.2 kills 26.2 pts They got 3 kills place 7 BELOW	Expected finish 2 10.4 kills 19.7 pts They got 6 kills place 1 BELOW	Expected to finish 1 43.1 kills 76.4 pts They got table 2 19 kills 47 pts Standing expected 1 actual 2 BELOW
2	 Zeroo Squad  Turkey	Expected finish 2 7.2 kills 13 pts They got 5 kills place 4 MATCH	Expected finish 3 6.8 kills 12.4 pts They got 5 kills place 3 MATCH	Expected finish 5 6.6 kills 12.8 pts They got 3 kills place 9 BELOW	Expected to finish 2 20.6 kills 38.2 pts They got table 7 13 kills 30 pts Standing expected 2 actual 7 BELOW
3	 LINE 21  Albania	Expected finish 4 5.3 kills 10.4 pts They got 10 kills place 2 PERFORMANCE	Expected finish 2 6.6 kills 12.5 pts They got 6 kills place 5 BELOW	Expected finish 4 6.9 kills 12.8 pts They got 3 kills place 3 BELOW	Expected to finish 3 18.8 kills 35.7 pts They got table 3 19 kills 42 pts Standing expected 3 actual 3 MATCH
4	 Delta Force  Romania	Expected finish 3 5.5 kills 12 pts No result saved	Expected finish 5 3.6 kills 7.7 pts No result saved	Expected finish 11 2.6 kills 5.7 pts No result saved	Expected to finish 4 11.7 kills 25.4 pts They got table 12 0 pts Standing expected 4 actual 12 BELOW
5	 RED FLOGA  Greece	Expected finish 6 0.5 kills 6 pts They got 8 kills place 3 PERFORMANCE	Expected finish 4 3.1 kills 9.4 pts They got 0 kills place 9 BELOW	Expected finish 9 3 kills 8.1 pts They got 8 kills place 4 PERFORMANCE	Expected to finish 5 6.6 kills 23.5 pts They got table 5 16 kills 33 pts Standing expected 5 actual 5 MATCH
6	 TOP CREW ESPORTS  India	Expected finish 5 4.5 kills 9.2 pts They got 1 kills place 8 BELOW	Expected finish 6 3.1 kills 7.1 pts They got 1 kills place 6 MATCH	Expected finish 10 2.5 kills 6.8 pts They got 4 kills place 5 PERFORMANCE	Expected to finish 6 10.1 kills 23.1 pts They got table 10 6 kills 20 pts Standing expected 6 actual 10 BELOW
7	 Big Yliria  Albania	Expected finish - They got 9 kills place 9	Expected finish - They got 22 kills place 1	Expected finish 1 15.5 kills 22.5 pts They got 4 kills place 8 BELOW	Expected to finish 7 15.5 kills 22.5 pts They got table 1 35 kills 52 pts Standing expected 7 actual 1 PERFORMANCE
8	 IDENSHO  Greece	Expected finish - They got 10 kills place 7	Expected finish - They got 11 kills place 2	Expected finish 3 10.5 kills 17 pts They got 3 kills place 7 BELOW	Expected to finish 8 10.5 kills 17 pts They got table 4 24 kills 41 pts Standing expected 8 actual 4 PERFORMANCE
9	 F4 elite  Romania	Expected finish - They got 7 kills place 6	Expected finish - They got 8 kills place 8	Expected finish 6 7.5 kills 11.5 pts They got 0 kills place 10 BELOW	Expected to finish 9 7.5 kills 11.5 pts They got table 8 15 kills 24 pts Standing expected 9 actual 8 PERFORMANCE
10	 DROGA TEAM  Kazakhstan	Expected finish - They got 10 kills place 5	Expected finish - They got 3 kills place 10	Expected finish 7 6.5 kills 10 pts They got 20 kills place 6 PERFORMANCE	Expected to finish 10 6.5 kills 10 pts They got table 9 33 kills 20 pts Standing expected 10 actual 9 PERFORMANCE
11	 FlipZZ  Spain	Expected finish - They got 0 kills place 10	Expected finish - They got 10 kills place 4	Expected finish 8 5 kills 9 pts They got 5 kills place 2 PERFORMANCE	Expected to finish 11 5 kills 9 pts They got table 6 15 kills 32 pts Standing expected 11 actual 6 PERFORMANCE
12	 ALPHA TEAM  Portugal	Need 2 prior games	Need 2 prior games	Expected finish 12 0 kills 0 pts No result saved	Expected to finish 12 0 kills 0 pts They got table 11 0 pts Standing expected 12 actual 11 PERFORMANCE

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.