EXPECTATIONS LEADERBOARD

# ECEL PRO Championship

CROSS GROUP STAGE | AxB

12 teams | 2 maps | ECEL Platform

| Rank | Team | Bermuda<br>Expected vs they got | Nexterra<br>Expected vs they got | After all maps<br>Average place \| total kills \| standing |
|---|---|---|---|---|
| 1 | **AK 47 Esports**<br>Pakistan | **Expected finish 1 \| 12.7 kills \| 22.7 pts**<br>They got 4 kills \| place 10<br>BELOW | **Expected finish 2 \| 10.3 kills \| 17.8 pts**<br>They got 7 kills \| place 6<br>BELOW | **Expected to finish 1 \| 23 kills \| 40.5 pts**<br>They got table 7 \| 11 kills \| 17 pts<br>Standing expected 1 \| actual 7<br>BELOW |
| 2 | **AURORA ESPORTS**<br>Romania | **Expected finish 2 \| 11.3 kills \| 17 pts**<br>They got 13 kills \| place 1<br>MATCH | **Expected finish 1 \| 11.8 kills \| 19.2 pts**<br>They got 15 kills \| place 2<br>PERFORMANCE | **Expected to finish 2 \| 23.1 kills \| 36.2 pts**<br>They got table 2 \| 28 kills \| 49 pts<br>Standing expected 2 \| actual 2<br>MATCH |
| 3 | **LYONS**<br>Spain | **Expected finish 3 \| 7.3 kills \| 16.7 pts**<br>They got 8 kills \| place 4<br>MATCH | **Expected finish 3 \| 7.5 kills \| 16.2 pts**<br>They got 3 kills \| place 10<br>BELOW | **Expected to finish 3 \| 14.8 kills \| 32.9 pts**<br>They got table 6 \| 11 kills \| 19 pts<br>Standing expected 3 \| actual 6<br>BELOW |
| 4 | **DraveX**<br>India | **Expected finish 6 \| 7.9 kills \| 13.9 pts**<br>They got 10 kills \| place 2<br>PERFORMANCE | **Expected finish 4 \| 8.6 kills \| 15.4 pts**<br>They got 5 kills \| place 8<br>BELOW | **Expected to finish 4 \| 16.5 kills \| 29.3 pts**<br>They got table 5 \| 15 kills \| 27 pts<br>Standing expected 4 \| actual 5<br>BELOW |
| 5 | **SPR Esports**<br>Greece | **Expected finish 4 \| 9.1 kills \| 14.1 pts**<br>They got 3 kills \| place 8<br>BELOW | **Expected finish 5 \| 8.8 kills \| 14 pts**<br>They got 5 kills \| place 7<br>BELOW | **Expected to finish 5 \| 17.9 kills \| 28.1 pts**<br>They got table 9 \| 8 kills \| 15 pts<br>Standing expected 5 \| actual 9<br>BELOW |
| 6 | **Desi Boys**<br>France | **Expected finish 5 \| 7.6 kills \| 14.1 pts**<br>They got 3 kills \| place 7<br>BELOW | **Expected finish 8 \| 6.4 kills \| 12.5 pts**<br>They got 3 kills \| place 5<br>BELOW | **Expected to finish 6 \| 14 kills \| 26.6 pts**<br>They got table 8 \| 6 kills \| 16 pts<br>Standing expected 6 \| actual 8<br>BELOW |
| 7 | **IMESSDIATO**<br>Greece | **Expected finish 7 \| 7.4 kills \| 12 pts**<br>They got 16 kills \| place 5<br>PERFORMANCE | **Expected finish 7 \| 8.2 kills \| 12.9 pts**<br>They got 20 kills \| place 1<br>PERFORMANCE | **Expected to finish 7 \| 15.6 kills \| 24.9 pts**<br>They got table 1 \| 36 kills \| 54 pts<br>Standing expected 7 \| actual 1<br>PERFORMANCE |
| 8 | **E7 LINE**<br>France | **Expected finish 10 \| 6.7 kills \| 10 pts**<br>They got 13 kills \| place 3<br>PERFORMANCE | **Expected finish 6 \| 8.4 kills \| 13 pts**<br>They got 11 kills \| place 4<br>MATCH | **Expected to finish 8 \| 15.1 kills \| 23 pts**<br>They got table 3 \| 24 kills \| 39 pts<br>Standing expected 8 \| actual 3<br>PERFORMANCE |
| 9 | **RED FLOGA CB**<br>Greece | **Expected finish 8 \| 5.3 kills \| 11 pts**<br>They got 5 kills \| place 9<br>MATCH | **Expected finish 9 \| 5.2 kills \| 9.9 pts**<br>They got 15 kills \| place 3<br>PERFORMANCE | **Expected to finish 9 \| 10.5 kills \| 20.9 pts**<br>They got table 4 \| 20 kills \| 30 pts<br>Standing expected 9 \| actual 4<br>PERFORMANCE |
| 10 | **HEROES**<br>Romania | **Expected finish 11 \| 6 kills \| 10 pts**<br>They got 2 kills \| place 6<br>BELOW | **Expected finish 10 \| 4.9 kills \| 9.2 pts**<br>They got 3 kills \| place 9<br>MATCH | **Expected to finish 10 \| 10.9 kills \| 19.2 pts**<br>They got table 10 \| 5 kills \| 12 pts<br>Standing expected 10 \| actual 10<br>MATCH |
| 11 | **FOUR TWEN**<br>Romania | **Expected finish 9 \| 6 kills \| 10.7 pts**<br>No result saved | **Expected finish 11 \| 4.4 kills \| 7.7 pts**<br>No result saved | **Expected to finish 11 \| 10.4 kills \| 18.4 pts**<br>They got table 11 \| 0 pts<br>Standing expected 11 \| actual 11<br>MATCH |
| 12 | **MAF WARRIORS**<br>Romania | **Expected finish 12 \| 1.3 kills \| 5.7 pts**<br>No result saved | **Expected finish 12 \| 1 kills \| 4.1 pts**<br>No result saved | **Expected to finish 12 \| 2.3 kills \| 9.8 pts**<br>They got table 12 \| 0 pts<br>Standing expected 12 \| actual 12<br>MATCH |

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.