EXPECTATIONS LEADERBOARD

ECEL PRO Championship

CROSS GROUP STAGE | AxB

12 teams | 2 maps | ECEL Platform

Rank	Team	Bermuda Expected vs they got	Nexterra Expected vs they got	After all maps Average place | total kills | standing
1	**AK 47 Esports** Pakistan	**Expected finish 1 | 12.7 kills | 22.7 pts** They got 4 kills | place 10 BELOW	**Expected finish 2 | 10.3 kills | 17.8 pts** They got 7 kills | place 6 BELOW	**Expected to finish 1 | 23 kills | 40.5 pts** They got table 7 | 11 kills | 17 pts Standing expected 1 | actual 7 BELOW
2	**AURORA ESPORTS** Romania	**Expected finish 2 | 11.3 kills | 17 pts** They got 13 kills | place 1 MATCH	**Expected finish 1 | 11.8 kills | 19.2 pts** They got 15 kills | place 2 PERFORMANCE	**Expected to finish 2 | 23.1 kills | 36.2 pts** They got table 2 | 28 kills | 49 pts Standing expected 2 | actual 2 MATCH
3	**LYONS** Spain	**Expected finish 3 | 7.3 kills | 16.7 pts** They got 8 kills | place 4 MATCH	**Expected finish 3 | 7.5 kills | 16.2 pts** They got 3 kills | place 10 BELOW	**Expected to finish 3 | 14.8 kills | 32.9 pts** They got table 6 | 11 kills | 19 pts Standing expected 3 | actual 6 BELOW
4	**DraveX** India	**Expected finish 6 | 7.9 kills | 13.9 pts** They got 10 kills | place 2 PERFORMANCE	**Expected finish 4 | 8.6 kills | 15.4 pts** They got 5 kills | place 8 BELOW	**Expected to finish 4 | 16.5 kills | 29.3 pts** They got table 5 | 15 kills | 27 pts Standing expected 4 | actual 5 BELOW
5	**SPR Esports** Greece	**Expected finish 4 | 9.1 kills | 14.1 pts** They got 3 kills | place 8 BELOW	**Expected finish 5 | 8.8 kills | 14 pts** They got 5 kills | place 7 BELOW	**Expected to finish 5 | 17.9 kills | 28.1 pts** They got table 9 | 8 kills | 15 pts Standing expected 5 | actual 9 BELOW
6	**Desi Boys** France	**Expected finish 5 | 7.6 kills | 14.1 pts** They got 3 kills | place 7 BELOW	**Expected finish 8 | 6.4 kills | 12.5 pts** They got 3 kills | place 5 BELOW	**Expected to finish 6 | 14 kills | 26.6 pts** They got table 8 | 6 kills | 16 pts Standing expected 6 | actual 8 BELOW
7	**IMESSDIATO** Greece	**Expected finish 7 | 7.4 kills | 12 pts** They got 16 kills | place 5 PERFORMANCE	**Expected finish 7 | 8.2 kills | 12.9 pts** They got 20 kills | place 1 PERFORMANCE	**Expected to finish 7 | 15.6 kills | 24.9 pts** They got table 1 | 36 kills | 54 pts Standing expected 7 | actual 1 PERFORMANCE
8	**E7 LINE** France	**Expected finish 10 | 6.7 kills | 10 pts** They got 13 kills | place 3 PERFORMANCE	**Expected finish 6 | 8.4 kills | 13 pts** They got 11 kills | place 4 MATCH	**Expected to finish 8 | 15.1 kills | 23 pts** They got table 3 | 24 kills | 39 pts Standing expected 8 | actual 3 PERFORMANCE
9	**RED FLOGA CB** Greece	**Expected finish 8 | 5.3 kills | 11 pts** They got 5 kills | place 9 MATCH	**Expected finish 9 | 5.2 kills | 9.9 pts** They got 15 kills | place 3 PERFORMANCE	**Expected to finish 9 | 10.5 kills | 20.9 pts** They got table 4 | 20 kills | 30 pts Standing expected 9 | actual 4 PERFORMANCE
10	**HEROES** Romania	**Expected finish 11 | 6 kills | 10 pts** They got 2 kills | place 6 BELOW	**Expected finish 10 | 4.9 kills | 9.2 pts** They got 3 kills | place 9 MATCH	**Expected to finish 10 | 10.9 kills | 19.2 pts** They got table 10 | 5 kills | 12 pts Standing expected 10 | actual 10 MATCH
11	**FOUR TWEN** Romania	**Expected finish 9 | 6 kills | 10.7 pts** No result saved	**Expected finish 11 | 4.4 kills | 7.7 pts** No result saved	**Expected to finish 11 | 10.4 kills | 18.4 pts** They got table 11 | 0 pts Standing expected 11 | actual 11 MATCH
12	**MAF WARRIORS** Romania	**Expected finish 12 | 1.3 kills | 5.7 pts** No result saved	**Expected finish 12 | 1 kills | 4.1 pts** No result saved	**Expected to finish 12 | 2.3 kills | 9.8 pts** They got table 12 | 0 pts Standing expected 12 | actual 12 MATCH

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.