EXPECTATIONS LEADERBOARD

ECEL PRO Championship

CROSS GROUP STAGE | BxC

18 teams | 2 maps | ECEL Platform

Rank	Team	Solara Expected vs they got	Bermuda Expected vs they got	After all maps Average place | total kills | standing
1	**IMESSDIATO** Greece	**Expected finish 2 | 11.7 kills | 18.1 pts** They got 8 kills | place 6 BELOW	**Expected finish 1 | 11.7 kills | 17.9 pts** They got 15 kills | place 1 PERFORMANCE	**Expected to finish 1 | 23.4 kills | 36 pts** They got table 1 | 23 kills | 40 pts Standing expected 1 | actual 1 MATCH
2	**NIGHT HAWKS** Bangladesh	**Expected finish 1 | 11.8 kills | 18.2 pts** They got 5 kills | place 4 BELOW	**Expected finish 2 | 10.9 kills | 17.4 pts** They got 2 kills | place 9 BELOW	**Expected to finish 2 | 22.7 kills | 35.6 pts** They got table 7 | 7 kills | 16 pts Standing expected 2 | actual 7 BELOW
3	**E7 LINE** France	**Expected finish 3 | 9.6 kills | 16.2 pts** No result saved	**Expected finish 4 | 9.6 kills | 16.2 pts** No result saved	**Expected to finish 3 | 19.2 kills | 32.4 pts** Maps still in progress Standing expected 3
4	**DraveX** India	**Expected finish 5 | 8.3 kills | 15 pts** They got 13 kills | place 3 PERFORMANCE	**Expected finish 3 | 9.4 kills | 16.5 pts** They got 6 kills | place 4 BELOW	**Expected to finish 4 | 17.7 kills | 31.5 pts** They got table 3 | 19 kills | 34 pts Standing expected 4 | actual 3 PERFORMANCE
5	**AK 47 Esports** Pakistan	**Expected finish 4 | 9.2 kills | 15.1 pts** No result saved	**Expected finish 5 | 9.2 kills | 15.1 pts** No result saved	**Expected to finish 5 | 18.4 kills | 30.2 pts** Maps still in progress Standing expected 5
6	**AURORA ESPORTS** Romania	**Expected finish 6 | 9.2 kills | 14.9 pts** No result saved	**Expected finish 6 | 9.2 kills | 14.9 pts** No result saved	**Expected to finish 6 | 18.4 kills | 29.8 pts** Maps still in progress Standing expected 6
7	**SUPER X STARS** Albania	**Expected finish 7 | 9.6 kills | 14.5 pts** They got 4 kills | place 7 BELOW	**Expected finish 7 | 8.9 kills | 13.6 pts** They got 6 kills | place 8 MATCH	**Expected to finish 7 | 18.5 kills | 28.1 pts** They got table 5 | 10 kills | 17 pts Standing expected 7 | actual 5 PERFORMANCE
8	**RED FLOGA CB** Greece	**Expected finish 8 | 8 kills | 13.9 pts** They got 2 kills | place 2 BELOW	**Expected finish 8 | 7.2 kills | 13.5 pts** They got 15 kills | place 2 PERFORMANCE	**Expected to finish 8 | 15.2 kills | 27.4 pts** They got table 2 | 17 kills | 35 pts Standing expected 8 | actual 2 PERFORMANCE
9	**SX7** Spain	**Expected finish 9 | 7.4 kills | 12.5 pts** They got 3 kills | place 9 BELOW	**Expected finish 9 | 7.6 kills | 12.6 pts** They got 6 kills | place 5 BELOW	**Expected to finish 9 | 15 kills | 25.1 pts** They got table 6 | 9 kills | 17 pts Standing expected 9 | actual 6 PERFORMANCE
10	**SPR Esports** Greece	**Expected finish 10 | 7.4 kills | 11.3 pts** No result saved	**Expected finish 10 | 7.4 kills | 11.3 pts** No result saved	**Expected to finish 10 | 14.8 kills | 22.6 pts** Maps still in progress Standing expected 10
11	**LYONS** Spain	**Expected finish 12 | 4.2 kills | 10.3 pts** No result saved	**Expected finish 12 | 4.2 kills | 10.3 pts** No result saved	**Expected to finish 11 | 8.4 kills | 20.6 pts** Maps still in progress Standing expected 11
12	**DRAGON E SPORTS** Romania	**Expected finish 11 | 5.2 kills | 10.4 pts** They got 3 kills | place 8 BELOW	**Expected finish 15 | 4.9 kills | 9.9 pts** They got 2 kills | place 6 BELOW	**Expected to finish 12 | 10.1 kills | 20.3 pts** They got table 8 | 5 kills | 13 pts Standing expected 12 | actual 8 PERFORMANCE
13	**Desi Boys** France	**Expected finish 15 | 4.4 kills | 9.6 pts** They got 11 kills | place 5 PERFORMANCE	**Expected finish 11 | 5.4 kills | 10.6 pts** They got 0 kills | place 7 BELOW	**Expected to finish 13 | 9.8 kills | 20.2 pts** They got table 4 | 11 kills | 21 pts Standing expected 13 | actual 4 PERFORMANCE
14	**HEROES** Romania	**Expected finish 13 | 4.7 kills | 10.1 pts** No result saved	**Expected finish 13 | 4.7 kills | 10.1 pts** No result saved	**Expected to finish 14 | 9.4 kills | 20.2 pts** Maps still in progress Standing expected 14
15	**CRG** Pakistan	**Expected finish 14 | 4.5 kills | 10 pts** No result saved	**Expected finish 14 | 4.5 kills | 10 pts** No result saved	**Expected to finish 15 | 9 kills | 20 pts** Maps still in progress Standing expected 15
16	**WWX Squad** Turkey	**Expected finish 16 | 5.3 kills | 7.8 pts** No result saved	**Expected finish 16 | 5.3 kills | 7.8 pts** No result saved	**Expected to finish 16 | 10.6 kills | 15.6 pts** Maps still in progress Standing expected 16
17	**FOUR TWEN** Romania	**Expected finish 17 | 3.4 kills | 6.5 pts** No result saved	**Expected finish 17 | 3.4 kills | 6.5 pts** No result saved	**Expected to finish 17 | 6.8 kills | 13 pts** Maps still in progress Standing expected 17
18	**MAF WARRIORS** Romania	**Expected finish 18 | 0.8 kills | 3.4 pts** No result saved	**Expected finish 18 | 0.8 kills | 3.4 pts** No result saved	**Expected to finish 18 | 1.6 kills | 6.8 pts** Maps still in progress Standing expected 18

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.