EXPECTATIONS LEADERBOARD

ECEL PRO Championship

CROSS GROUP STAGE | CxE

18 teams | 2 maps | ECEL Platform

Rank	Team	Kalahari Expected vs they got	Solara Expected vs they got	After all maps Average place | total kills | standing
1	F4NTIN Spain	**Expected finish 1 | 15.2 kills | 24.6 pts** They got 7 kills | place 4 BELOW	**Expected finish 1 | 14.2 kills | 23.3 pts** They got 12 kills | place 4 BELOW	**Expected to finish 1 | 29.4 kills | 47.9 pts** They got table 3 | 19 kills | 33 pts Standing expected 1 | actual 3 BELOW
2	E7 LINE France	**Expected finish 3 | 9.1 kills | 16.5 pts** No result saved	**Expected finish 2 | 9.1 kills | 16.5 pts** No result saved	**Expected to finish 2 | 18.2 kills | 33 pts** Maps still in progress Standing expected 2
3	NIGHT HAWKS Bangladesh	**Expected finish 2 | 10.3 kills | 16.8 pts** They got 5 kills | place 8 BELOW	**Expected finish 4 | 9.3 kills | 15.3 pts** They got 2 kills | place 7 BELOW	**Expected to finish 3 | 19.6 kills | 32.1 pts** They got table 7 | 7 kills | 14 pts Standing expected 3 | actual 7 BELOW
4	NEXUS Greece	**Expected finish 4 | 10.5 kills | 14.7 pts** They got 16 kills | place 3 PERFORMANCE	**Expected finish 3 | 11.3 kills | 16.1 pts** They got 17 kills | place 5 PERFORMANCE	**Expected to finish 4 | 21.8 kills | 30.8 pts** They got table 2 | 33 kills | 47 pts Standing expected 4 | actual 2 PERFORMANCE
5	LYONS Spain	**Expected finish 5 | 8 kills | 14.6 pts** No result saved	**Expected finish 6 | 8 kills | 14.6 pts** No result saved	**Expected to finish 5 | 16 kills | 29.2 pts** Maps still in progress Standing expected 5
6	SX7 Spain	**Expected finish 9 | 7.6 kills | 12.6 pts** They got 23 kills | place 1 PERFORMANCE	**Expected finish 5 | 8.9 kills | 14.6 pts** They got 15 kills | place 1 PERFORMANCE	**Expected to finish 6 | 16.5 kills | 27.2 pts** They got table 1 | 38 kills | 62 pts Standing expected 6 | actual 1 PERFORMANCE
7	AURORA ESPORTS Romania	**Expected finish 6 | 7.9 kills | 13.6 pts** No result saved	**Expected finish 8 | 7.9 kills | 13.6 pts** No result saved	**Expected to finish 7 | 15.8 kills | 27.2 pts** Maps still in progress Standing expected 7
8	SUPER X STARS Albania	**Expected finish 7 | 8.7 kills | 13.5 pts** They got 6 kills | place 5 MATCH	**Expected finish 7 | 8.9 kills | 13.6 pts** They got 7 kills | place 3 PERFORMANCE	**Expected to finish 8 | 17.6 kills | 27.1 pts** They got table 6 | 13 kills | 27 pts Standing expected 8 | actual 6 PERFORMANCE
9	AK 47 Esports Pakistan	**Expected finish 8 | 7.9 kills | 12.9 pts** No result saved	**Expected finish 9 | 7.9 kills | 12.9 pts** No result saved	**Expected to finish 9 | 15.8 kills | 25.8 pts** Maps still in progress Standing expected 9
10	ECEL ESPORTS Romania	**Expected finish 11 | 7 kills | 11.8 pts** They got 9 kills | place 2 PERFORMANCE	**Expected finish 10 | 7 kills | 12.3 pts** They got 5 kills | place 6 BELOW	**Expected to finish 10 | 14 kills | 24.1 pts** They got table 5 | 14 kills | 28 pts Standing expected 10 | actual 5 PERFORMANCE
11	ASCEND ECHOES United Kingdom	**Expected finish 10 | 7.4 kills | 12.3 pts** They got 2 kills | place 7 BELOW	**Expected finish 11 | 6.7 kills | 11.7 pts** They got 0 kills | place 8 BELOW	**Expected to finish 11 | 14.1 kills | 24 pts** They got table 8 | 2 kills | 9 pts Standing expected 11 | actual 8 PERFORMANCE
12	SPR Esports Greece	**Expected finish 12 | 7 kills | 10.5 pts** No result saved	**Expected finish 12 | 7 kills | 10.5 pts** No result saved	**Expected to finish 12 | 14 kills | 21 pts** Maps still in progress Standing expected 12
13	MAS FUERTE Kazakhstan	**Expected finish 13 | 5 kills | 10.3 pts** They got 10 kills | place 6 PERFORMANCE	**Expected finish 13 | 5.2 kills | 10.4 pts** They got 5 kills | place 2 PERFORMANCE	**Expected to finish 13 | 10.2 kills | 20.7 pts** They got table 4 | 15 kills | 29 pts Standing expected 13 | actual 4 PERFORMANCE
14	CRG Pakistan	**Expected finish 14 | 4.5 kills | 10 pts** No result saved	**Expected finish 14 | 4.5 kills | 10 pts** No result saved	**Expected to finish 14 | 9 kills | 20 pts** Maps still in progress Standing expected 14
15	DRAGON E SPORTS Romania	**Expected finish 15 | 4.7 kills | 9.8 pts** They got 0 kills | place 9 BELOW	**Expected finish 16 | 4 kills | 8.8 pts** No result saved	**Expected to finish 15 | 8.7 kills | 18.6 pts** They got table 9 | 0 kills | 2 pts Standing expected 15 | actual 9 PERFORMANCE
16	HEROES Romania	**Expected finish 16 | 4.3 kills | 9.2 pts** No result saved	**Expected finish 15 | 4.3 kills | 9.2 pts** No result saved	**Expected to finish 16 | 8.6 kills | 18.4 pts** Maps still in progress Standing expected 16
17	WWX Squad Turkey	**Expected finish 17 | 5.3 kills | 7.8 pts** No result saved	**Expected finish 17 | 5.3 kills | 7.8 pts** No result saved	**Expected to finish 17 | 10.6 kills | 15.6 pts** Maps still in progress Standing expected 17
18	LYNX ESPORTS Spain	**Expected finish 18 | 4 kills | 7.1 pts** No result saved	**Expected finish 18 | 4 kills | 7.1 pts** No result saved	**Expected to finish 18 | 8 kills | 14.2 pts** Maps still in progress Standing expected 18

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.