EXPECTATIONS LEADERBOARD

# FFWS 2026 Global Final 2026

Knockout Stage 1 | CxD - WEEK 2

18 teams | 6 maps | ECEL Platform

| Rank | Team | Nexterra<br>Expected vs they got | Kalahari<br>Expected vs they got | Solara<br>Expected vs they got | Bermuda<br>Expected vs they got | Purgatory<br>Expected vs they got | Bermuda<br>Expected vs they got | After all maps<br>Average place \| total kills \| standing |
|---|---|---|---|---|---|---|---|---|
| 1 | **LOS**<br>Brazil | Expected finish 1 \| 11.5 kills \| 19.6 pts<br>They got 8 kills \| place 2<br>BELOW | Expected finish 2 \| 12.9 kills \| 20.9 pts<br>They got 14 kills \| place 1<br>MATCH | Expected finish 1 \| 13.6 kills \| 22.4 pts<br>They got 6 kills \| place 6<br>BELOW | Expected finish 1 \| 13.1 kills \| 21.5 pts<br>They got 16 kills \| place 1<br>MATCH | Expected finish 1 \| 12.4 kills \| 21.3 pts<br>They got 4 kills \| place 6<br>BELOW | Expected finish 1 \| 11.4 kills \| 20.1 pts<br>They got 12 kills \| place 8<br>BELOW | Expected to finish 1 \| 74.9 kills \| 125.8 pts<br>This got table 2 \| 60 kills \| 106 pts<br>Standing expected 1 \| actual 2<br>BELOW |
| 2 | **P Esports**<br>Vietnam | Expected finish 9 \| 8.6 kills \| 12.5 pts<br>They got 23 kills \| place 1<br>PERFORMANCE | Expected finish 3 \| 13.4 kills \| 20 pts<br>They got 17 kills \| place 7<br>PERFORMANCE | Expected finish 2 \| 14.1 kills \| 20.5 pts<br>They got 11 kills \| place 10<br>BELOW | Expected finish 2 \| 12.6 kills \| 18.5 pts<br>They got 2 kills \| place 9<br>BELOW | Expected finish 2 \| 12 kills \| 17.5 pts<br>They got 3 kills \| place 8<br>BELOW | Expected finish 6 \| 9.9 kills \| 14.6 pts<br>They got 4 kills \| place 9<br>BELOW | Expected to finish 2 \| 70.6 kills \| 103.6 pts<br>This got table 6 \| 60 kills \| 84 pts<br>Standing expected 2 \| actual 6<br>BELOW |
| 3 | **All Gamers Global**<br>Thailand | Expected finish 6 \| 8.8 kills \| 13.9 pts<br>They got 8 kills \| place 5<br>MATCH | Expected finish 1 \| 13.1 kills \| 21.8 pts<br>They got 11 kills \| place 5<br>BELOW | Expected finish 3 \| 11.4 kills \| 19.3 pts<br>They got 8 kills \| place 9<br>BELOW | Expected finish 3 \| 10.6 kills \| 17.6 pts<br>They got 7 kills \| place 8<br>BELOW | Expected finish 4 \| 9.7 kills \| 15.6 pts<br>They got 10 kills \| place 4<br>MATCH | Expected finish 5 \| 9.6 kills \| 15.4 pts<br>They got 10 kills \| place 4<br>MATCH | Expected to finish 3 \| 63.2 kills \| 103.6 pts<br>This got table 5 \| 54 kills \| 85 pts<br>Standing expected 3 \| actual 5<br>BELOW |
| 4 | **Team Flash**<br>Vietnam | Expected finish 2 \| 11 kills \| 15.6 pts<br>They got 6 kills \| place 3<br>BELOW | Expected finish 4 \| 12.4 kills \| 17.4 pts<br>They got 4 kills \| place 9<br>BELOW | Expected finish 4 \| 11.2 kills \| 15.9 pts<br>They got 13 kills \| place 7<br>PERFORMANCE | Expected finish 4 \| 12.4 kills \| 17 pts<br>They got 15 kills \| place 7<br>PERFORMANCE | Expected finish 3 \| 12.3 kills \| 17 pts<br>They got 10 kills \| place 3<br>MATCH | Expected finish 3 \| 11.5 kills \| 16.1 pts<br>They got 14 kills \| place 5<br>MATCH | Expected to finish 4 \| 70.8 kills \| 99 pts<br>This got table 4 \| 62 kills \| 94 pts<br>Standing expected 4 \| actual 4<br>MATCH |
| 5 | **ONIC Olympus**<br>Indonesia | Expected finish 3 \| 9.5 kills \| 15.5 pts<br>Result saved | Expected finish 5 \| 9.5 kills \| 15.5 pts<br>Result saved | Expected finish 5 \| 9.5 kills \| 15.5 pts<br>Result saved | Expected finish 7 \| 9.5 kills \| 15.5 pts<br>Result saved | Expected finish 5 \| 9.5 kills \| 15.5 pts<br>Result saved | Expected finish 4 \| 9.5 kills \| 15.5 pts<br>Result saved | Expected to finish 5 \| 57 kills \| 93 pts<br>Maps still in progress<br>Standing expected 5 |
| 6 | **Lyon**<br>Mexico | Expected finish 4 \| 10.1 kills \| 15.4 pts<br>They got 9 kills \| place 7<br>BELOW | Expected finish 6 \| 9 kills \| 12.6 pts<br>They got 19 kills \| place 2<br>PERFORMANCE | Expected finish 6 \| 9.6 kills \| 13.8 pts<br>They got 20 kills \| place 4<br>PERFORMANCE | Expected finish 6 \| 10.9 kills \| 15.5 pts<br>They got 5 kills \| place 3<br>BELOW | Expected finish 7 \| 9.4 kills \| 15 pts<br>They got 19 kills \| place 1<br>PERFORMANCE | Expected finish 2 \| 11 kills \| 17.1 pts<br>They got 0 kills \| place 12<br>BELOW | Expected to finish 6 \| 60 kills \| 89.4 pts<br>This got table 1 \| 72 kills \| 112 pts<br>Standing expected 6 \| actual 1<br>PERFORMANCE |
| 7 | **Fluxo W7M**<br>Brazil | Expected finish 5 \| 9.3 kills \| 15.1 pts<br>They got 11 kills \| place 8<br>BELOW | Expected finish 7 \| 7.6 kills \| 12 pts<br>They got 4 kills \| place 4<br>BELOW | Expected finish 7 \| 7.5 kills \| 12.4 pts<br>They got 20 kills \| place 2<br>PERFORMANCE | Expected finish 5 \| 10 kills \| 16 pts<br>They got 3 kills \| place 5<br>BELOW | Expected finish 6 \| 8.9 kills \| 15.3 pts<br>They got 3 kills \| place 11<br>BELOW | Expected finish 7 \| 8.1 kills \| 14.4 pts<br>They got 20 kills \| place 2<br>PERFORMANCE | Expected to finish 7 \| 51.4 kills \| 85.2 pts<br>This got table 3 \| 61 kills \| 95 pts<br>Standing expected 7 \| actual 3<br>PERFORMANCE |
| 8 | **Team APEX Gaming**<br>India | Expected finish 8 \| 8 kills \| 12.6 pts<br>They got 6 kills \| place 9<br>MATCH | Expected finish 9 \| 6.9 kills \| 11.1 pts<br>They got 5 kills \| place 8<br>MATCH | Expected finish 8 \| 7.1 kills \| 11.8 pts<br>They got 1 kills \| place 12<br>BELOW | Expected finish 9 \| 7.2 kills \| 11.9 pts<br>They got 5 kills \| place 11<br>MATCH | Expected finish 11 \| 6.6 kills \| 10.1 pts<br>They got 10 kills \| place 7<br>PERFORMANCE | Expected finish 9 \| 7.8 kills \| 11.7 pts<br>They got 6 kills \| place 6<br>BELOW | Expected to finish 8 \| 43.6 kills \| 69.2 pts<br>This got table 11 \| 33 kills \| 47 pts<br>Standing expected 8 \| actual 11<br>BELOW |
| 9 | **Team Infinity**<br>Bangladesh | Expected finish 7 \| 6.5 kills \| 13.1 pts<br>They got 4 kills \| place 12<br>BELOW | Expected finish 13 \| 4.6 kills \| 8.8 pts<br>They got 4 kills \| place 3<br>PERFORMANCE | Expected finish 12 \| 4.9 kills \| 9.9 pts<br>They got 17 kills \| place 1<br>PERFORMANCE | Expected finish 8 \| 6.4 kills \| 12.3 pts<br>They got 0 kills \| place 12<br>BELOW | Expected finish 9 \| 5.7 kills \| 11.4 pts<br>They got 5 kills \| place 5<br>BELOW | Expected finish 8 \| 6 kills \| 12 pts<br>They got 5 kills \| place 3<br>PERFORMANCE | Expected to finish 9 \| 34.1 kills \| 67.5 pts<br>This got table 7 \| 35 kills \| 69 pts<br>Standing expected 9 \| actual 7<br>PERFORMANCE |
| 10 | **Buriram United Esports**<br>Thailand | Expected finish 11 \| 5.9 kills \| 11 pts<br>Result saved | Expected finish 10 \| 5.9 kills \| 11 pts<br>Result saved | Expected finish 9 \| 5.9 kills \| 11 pts<br>Result saved | Expected finish 10 \| 5.9 kills \| 11 pts<br>Result saved | Expected finish 10 \| 5.9 kills \| 11 pts<br>Result saved | Expected finish 11 \| 5.9 kills \| 11 pts<br>Result saved | Expected to finish 10 \| 35.4 kills \| 66 pts<br>Maps still in progress<br>Standing expected 10 |
| 11 | **Bigetron by Vitality**<br>Indonesia | Expected finish 10 \| 5 kills \| 11.4 pts<br>They got 1 kills \| place 10<br>BELOW | Expected finish 12 \| 4.9 kills \| 10 pts<br>They got 6 kills \| place 6<br>PERFORMANCE | Expected finish 10 \| 5.3 kills \| 10.5 pts<br>They got 1 kills \| place 3<br>BELOW | Expected finish 11 \| 5 kills \| 10.5 pts<br>They got 5 kills \| place 4<br>PERFORMANCE | Expected finish 8 \| 5.6 kills \| 12 pts<br>They got 2 kills \| place 2<br>BELOW | Expected finish 10 \| 4.9 kills \| 11.5 pts<br>They got 4 kills \| place 11<br>MATCH | Expected to finish 11 \| 30.7 kills \| 65.9 pts<br>Maps got table 12 \| 19 kills \| 49 pts<br>Standing expected 11 \| actual 10<br>PERFORMANCE |
| 12 | **Stellar Esport**<br>United States (USA) | Expected finish 12 \| 5.7 kills \| 10 pts<br>Result saved | Expected finish 11 \| 5.7 kills \| 10 pts<br>Result saved | Expected finish 11 \| 5.7 kills \| 10 pts<br>Result saved | Expected finish 12 \| 5.7 kills \| 10 pts<br>Result saved | Expected finish 12 \| 5.7 kills \| 10 pts<br>Result saved | Expected finish 12 \| 5.7 kills \| 10 pts<br>Result saved | Expected to finish 12 \| 34.2 kills \| 60 pts<br>Maps still in progress<br>Standing expected 12 |
| 13 | **Resurrection Esports**<br>India | Expected finish 13 \| 5.6 kills \| 8.5 pts<br>They got 11 kills \| place 6<br>PERFORMANCE | Expected finish 8 \| 6.4 kills \| 11.4 pts<br>They got 4 kills \| place 11<br>BELOW | Expected finish 13 \| 5.3 kills \| 9.1 pts<br>They got 3 kills \| place 8<br>BELOW | Expected finish 13 \| 4.9 kills \| 8 pts<br>They got 3 kills \| place 10<br>BELOW | Expected finish 15 \| 4.2 kills \| 7 pts<br>They got 4 kills \| place 10<br>BELOW | Expected finish 18 \| 3.3 kills \| 4.6 pts<br>They got 20 kills \| place 1<br>PERFORMANCE | Expected to finish 13 \| 29.7 kills \| 48.6 pts<br>This got table 8 \| 45 kills \| 67 pts<br>Standing expected 13 \| actual 8<br>PERFORMANCE |
| 14 | **Paradox Gaming**<br>South Africa | Expected finish 14 \| 5.5 kills \| 8.5 pts<br>They got 9 kills \| place 4<br>PERFORMANCE | Expected finish 16 \| 3.7 kills \| 6 pts<br>They got 8 kills \| place 10<br>PERFORMANCE | Expected finish 15 \| 4.8 kills \| 6.9 pts<br>They got 2 kills \| place 11<br>BELOW | Expected finish 15 \| 4.4 kills \| 6.5 pts<br>They got 13 kills \| place 2<br>PERFORMANCE | Expected finish 13 \| 5.9 kills \| 9 pts<br>They got 3 kills \| place 12<br>MATCH | Expected finish 13 \| 6 kills \| 9 pts<br>They got 2 kills \| place 7<br>BELOW | Expected to finish 14 \| 30.3 kills \| 45.9 pts<br>Maps got table 9 \| 37 kills \| 58 pts<br>Standing expected 14 \| actual 9<br>PERFORMANCE |
| 15 | **GunDynasty**<br>Mexico | Expected finish 15 \| 3.7 kills \| 7.4 pts<br>Result saved | Expected finish 14 \| 3.7 kills \| 7.4 pts<br>Result saved | Expected finish 14 \| 3.7 kills \| 7.4 pts<br>Result saved | Expected finish 14 \| 3.7 kills \| 7.4 pts<br>Result saved | Expected finish 14 \| 3.7 kills \| 7.4 pts<br>Result saved | Expected finish 14 \| 3.7 kills \| 7.4 pts<br>Result saved | Expected to finish 15 \| 22.2 kills \| 44.4 pts<br>Maps still in progress<br>Standing expected 15 |
| 16 | **TSG Pros**<br>India | Expected finish 16 \| 3 kills \| 6.5 pts<br>Result saved | Expected finish 15 \| 3 kills \| 6.5 pts<br>Result saved | Expected finish 16 \| 3 kills \| 6.5 pts<br>Result saved | Expected finish 16 \| 3 kills \| 6.5 pts<br>Result saved | Expected finish 16 \| 3 kills \| 6.5 pts<br>Result saved | Expected finish 15 \| 3 kills \| 6.5 pts<br>Result saved | Expected to finish 16 \| 18 kills \| 39 pts<br>Maps still in progress<br>Standing expected 16 |
| 17 | **Pirate Esports**<br>Bangladesh | Expected finish 17 \| 3.1 kills \| 5.3 pts<br>They got 2 kills \| place 11<br>BELOW | Expected finish 17 \| 3.6 kills \| 4.8 pts<br>They got 0 kills \| place 12<br>BELOW | Expected finish 18 \| 2.7 kills \| 3.8 pts<br>They got 6 kills \| place 5<br>PERFORMANCE | Expected finish 17 \| 3.3 kills \| 4.9 pts<br>They got 1 kills \| place 6<br>PERFORMANCE | Expected finish 17 \| 3 kills \| 5.1 pts<br>They got 6 kills \| place 9<br>PERFORMANCE | Expected finish 16 \| 3.7 kills \| 6.1 pts<br>They got 2 kills \| place 10<br>BELOW | Expected to finish 17 \| 19.4 kills \| 30 pts<br>Maps got table 12 \| 17 kills \| 31 pts<br>Standing expected 17 \| actual 12<br>PERFORMANCE |
| 18 | **Total Winner Esports**<br>Pakistan | Expected finish 18 \| 2.5 kills \| 4.8 pts<br>Result saved | Expected finish 18 \| 2.5 kills \| 4.8 pts<br>Result saved | Expected finish 17 \| 2.5 kills \| 4.8 pts<br>Result saved | Expected finish 18 \| 2.5 kills \| 4.8 pts<br>Result saved | Expected finish 18 \| 2.5 kills \| 4.8 pts<br>Result saved | Expected finish 17 \| 2.5 kills \| 4.8 pts<br>Result saved | Expected to finish 18 \| 15 kills \| 28.8 pts<br>Maps still in progress<br>Standing expected 18 |

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.